

TACTICAL CHANGES

The 2024 Rules Update sees a change to the stoppages rule.

The new rule means teams no longer have to fake an injury to make positional changes during play, they can just request a 'tactical change' immediately after a goal has been scored. This is in addition to the ability to make changes at an interval or at a stoppage for injury, illness or blood.

There are two types of changes:



TEAM CHANGE

When an on-court player changes playing positions with another on-court player.



SUBSTITUTION

When a player moves from the team bench to replace a player on the court.

CHECK OUT THE RESOURCE HUB





RULES OF NETBALL APP



WHEN CAN I MAKE TACTICAL CHANGES?



AFTER A GOAL

Immediately after a goal is scored.

IN ADDITION TO MAKING CHANGES AT:



INTERVALS

Quarter time, half time & three quarter time.



INJURY

At a stoppage for injury, illness or blood.

THE DETAILS

Tactical changes, whether team changes or substitutions, must be made without delay. This is to ensure the umpire is able to restart play quickly so the momentum of the match is not affected.

In individually timed games, time will be held for the tactical changes. This will not be possible in centrally timed games, but teams will still need to complete changes efficiently so that they're not penalised for delay.

While you have a right to make as many tactical changes as you like, if the number of changes is becoming overly disruptive to play, the umpire can refuse to allow them, or even penalise the team for delaying play.

HOW TO MAKE A TACTICAL CHANGE



On-court player asks the umpire to hold time.



Players quickly change positions.



Play restarts.

